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Improved Emergency Lights

for Grand Theft Auto V

Discuss the mod and stay updated on modding-forum.com.

Version 1.4

Credits

Visualsettings.dat modified by Cj24.

Terms of use

You may redistribute and modify this modification provided that correct credits are given.

Installation

Recommended: Automatic installation with LML (Lenny's Mod Loader)

Copy the folder with its contents into your GTAV\lml folder.

Manual Installation

Use OpenIV to replace GTAV\update\update.rpf\common\data\visualsettings.dat with Files\visualsettings.dat.

Changelog

- 1.4: - Adjusted siren emissive shader settings to match default lights to support vehicles using that shader.
- 1.3: - Improved bloom settings.
 - Decreased corona size.
- 1.2: - Improved compatibility with current game versions.
- 1.1: - Fixed coronas being too bright.
 - Slightly decreased emergency light brightness at night.